

## 4. Machine Learning and Binaural Hearing

1. Binaural Features
2. Mapping Sounds onto Their Directions
3. Collecting Training Data
4. The Binaural Manifold
5. Localization with a Look-up Table
6. **Linear Regression**
7. Piecewise Linear Regression
8. Predicting the Direction of Speech
9. Principles of Sound Separation
10. Separation & Localization Method

# Multivariate Linear Regression (I)

- Consider the regression problem already described and applied to the training set:  $\mathcal{T} = \{(\mathbf{y}_1, \mathbf{x}_1), \dots, (\mathbf{y}_n, \mathbf{x}_n), \dots, (\mathbf{y}_N, \mathbf{y}_N)\}$ :

1. Estimate  $\hat{f}$  from:

$$\mathbf{x}_1 = f(\mathbf{y}_1),$$

$$\vdots$$

$$\mathbf{x}_N = f(\mathbf{y}_N).$$

2. Predict the direction of a **white-noise emitter**:

$$\hat{\mathbf{x}} = \hat{f}(\mathbf{w})$$

# Multivariate Linear Regression (II)

- Estimate matrix  $\mathbf{A} \in \mathbb{R}^{2 \times D}$  and vector  $\mathbf{b} \in \mathbb{R}^2$  (affine transformation):

$$\mathbf{x}_1 = \mathbf{A}\mathbf{y}_1 + \mathbf{b},$$

$$\vdots$$

$$\mathbf{x}_n = \mathbf{A}\mathbf{y}_n + \mathbf{b},$$

$$\vdots$$

$$\mathbf{x}_N = \mathbf{A}\mathbf{y}_N + \mathbf{b}.$$

# Linear Regression Formulation

- These equations can be rearranged to yield a matrix-vector equation of the form:

$$\mathbf{Y}\mathbf{a} = \mathbf{X}$$

- with:
  1.  $\mathbf{Y} \in \mathbb{R}^{(2N) \times (2D+2)}$  is a matrix containing the observed input training data (ILPD vectors).
  2.  $\mathbf{a} \in \mathbb{R}^{2D+2}$  is a vector containing the unknown entries of  $\mathbf{A}$  and  $\mathbf{b}$ .
  3.  $\mathbf{X} \in \mathbb{R}^{2N}$  is a vector containing the observed output training data (sound directions).

# Least-Square Solution

- Each input-output pair  $(\mathbf{y}_n, \mathbf{x}_n)$  yields **2 linear constraints**.
- A solution is possible if  $\mathbf{Y} \in \mathbb{R}^{(2N) \times (2D+2)}$  is invertible, or if  $N \geq D + 1$ .
- The dimension of the ILPD vectors:  $D = 1536$ ,
- A solution exists only if  $N \geq D + 1 = 1537$  training pairs are available:

$$\hat{\mathbf{a}} = (\mathbf{Y}^T \mathbf{Y})^{-1} \mathbf{Y}^T \mathbf{X}$$

# Interchanging Input and Output

- Linear regression may also be estimated **the other way around**:
- Estimate matrix  $\mathbf{A} \in \mathbb{R}^{D \times 2}$  and vector  $\mathbf{b} \in \mathbb{R}^D$ :

$$\mathbf{y}_1 = \mathbf{A}\mathbf{x}_1 + \mathbf{b},$$

$$\vdots$$

$$\mathbf{y}_n = \mathbf{A}\mathbf{x}_n + \mathbf{b},$$

$$\vdots$$

$$\mathbf{y}_N = \mathbf{A}\mathbf{x}_N + \mathbf{b}.$$

# Reversed Linear Regression

$$\mathbf{X}\mathbf{a} = \mathbf{Y}$$

with:

1.  $\mathbf{X} \in \mathbb{R}^{(DN) \times (2D+D)}$  is a matrix containing the observed output training data (sound directions).
2.  $\mathbf{a} \in \mathbb{R}^{2D+D}$  is a vector containing the unknown entries of  $\mathbf{A}$  and  $\mathbf{b}$ .
3.  $\mathbf{Y} \in \mathbb{R}^{DN}$  is a vector containing the observed input training data (ILPD vectors).

# Reversed Least-Square Solution

- Each output-input pair  $(\mathbf{x}_n, \mathbf{y}_n)$  yields  $D$  **linear constraints**.
- A solution is possible if  $\mathbf{Y} \in \mathbb{R}^{(DN) \times (2D+D)}$  is invertible:  $N \geq L + 1 = 3$ .
- A minimum of  $N = 3$  pairs are needed !
- With  $N \gg 3$ , the system is **over constrained**:

$$\hat{\mathbf{a}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{Y}$$



# Session Summary

- Multivariate linear regression
- Computational complexity
- Interchanging the input and the output
- Least-square solution